

Design and Analysis of a Gossip-based Trust Recommender System

Stefan Magureanu, Nima Dokoohaki,
Shahab Mokarizadeh and Mihhail Matskin

`{magur,nimad,shahab,misha}@kth.se`

KTH Royal Institute of Technology, Sweden



ROYAL INSTITUTE
OF TECHNOLOGY

Introduction

- Prominently used in online stores and social networks
- Emerging interest from Big Data Analysis
- Two main approaches:
 - Neighborhood-based Collaborative Filtering(CF)
 - Matrix Factorization-based(MF)
- Important setback : *Scalability*



Background - Trust

- Trust propagation:
 - Rely on a pre-defined network of (*social*) trust
 - Compute trust between nodes not directly connected using propagation over existing edges
- Trust inference from ratings:
 - Computed solely from user ratings
 - Usually associated with similarity - not quite



Background - Gossip Algorithms

- T-Man:
 - Network overlay construction algorithm
 - Backbone of our system
 - Uses Cyclon to increase convergence speed
 - Versatile
- Basic Mechanism:
 - Nodes maintain neighborhoods
 - Iteratively exchange neighborhood information with a chosen neighbor
 - Keep most *useful* nodes in neighborhood as described by a *utility function*(or *distance function*)



Approach - Steps

- Reorganize network, clustering similar users together
- Compute *trust* values towards neighbors
- Improve coverage if needed - recurrent predictions



ROYAL INSTITUTE
OF TECHNOLOGY

Approach - T-Man Distance Metric

- Goal:
 - Gather similar users in the neighborhood
 - Use the T-Man neighborhood as the "filter" in CF

- Intuitive metric: Pearson Correlation

$$\textit{Similarity}(u_1, u_2) = \frac{\sum_i r_{u_1,i} \times r_{u_2,i}}{\sqrt{\sum_i r_{u_1,i}^2} \times \sqrt{\sum_i r_{u_2,i}^2}}$$

- Drawback:
 - Does not take into account number of items in common
 - Users with more rated items in common are more likely to be interested in same items and have rated items the active user is interested in



Approach - T-Man Distance Metric

- Our variation of the Pearson Correlation:

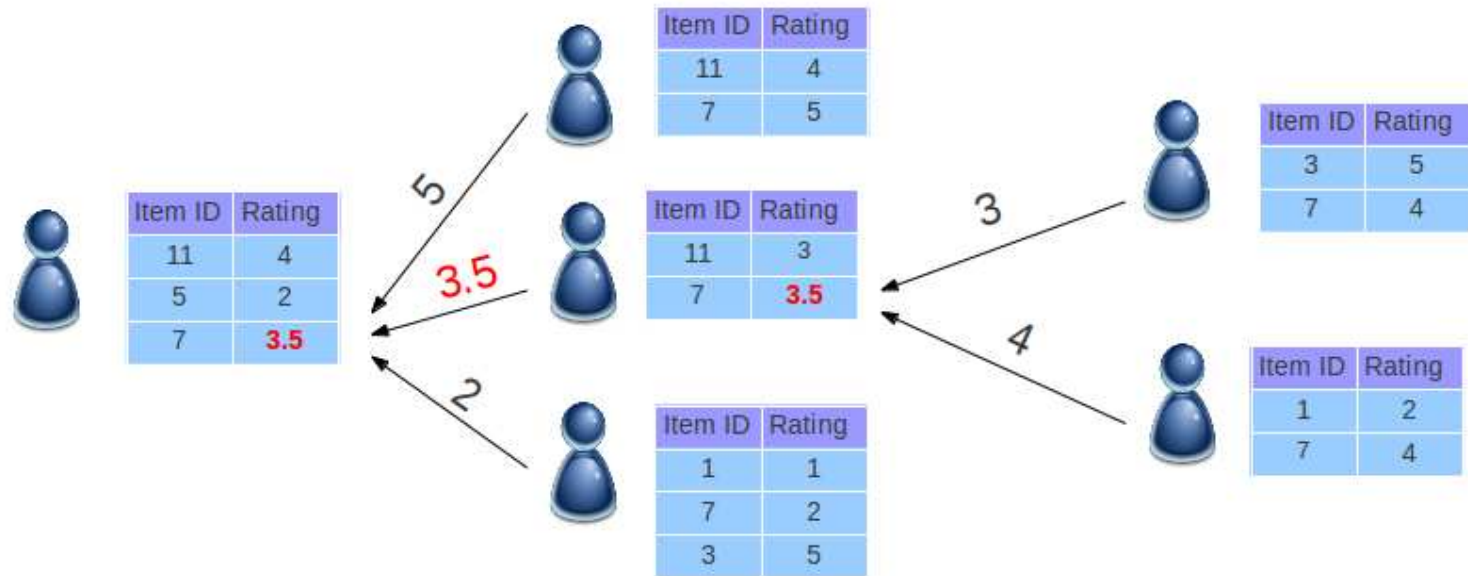
$$\text{Similarity}(u_1, u_2) = \frac{\sum_i r_{u_1,i} \times r_{u_2,i}}{\sqrt{\sum_i C \times r_{u_1,i}^2} \times \sqrt{\sum_i r_{u_2,i}^2}}$$

where $C = 1$ if u_2 rated i else $C = 0.5$.

- Now:
 - Metric penalizes users proportionally to the number of items rated by the active user that they have not rated
 - Compromise between similarity of ratings and similarity of items rated



Approach - Dealing with sparsity



Approach - Modeling trust

Basic idea:

- Use the neighbors to make predictions on the active user's rated item
- Obtain a system of equations with the trust values being the variables
- Solve the system to discover the trusts towards each neighbor



ROYAL INSTITUTE
OF TECHNOLOGY

Approach - Modeling trust

- For the prediction formula:

$$\frac{\sum_n (r_{n,i} - \bar{r}_n) \times w_n}{\sum_n w_n} = r_i - \bar{r}$$

- The resulting system would be:

$$\begin{cases} \sum_n (r_{n,0} - \bar{r}_n - r_0 + \bar{r}) \times w_n = 0 \\ \dots \\ \sum_n (r_{n,i} - \bar{r}_n - r_i + \bar{r}) \times w_n = 0 \end{cases}$$

- Problem:

- Solutions must be positive
- We require positive coefficients to approximate positive solutions



Approach - Modeling trust

- Convert the system to a more useful form by adding a new equation:

$$\left\{ \begin{array}{l} \sum_n (r_{n,0} - \bar{r}_n - r_0 + \bar{r}) \times w_n = 0 \\ \dots \\ \sum_n (r_{n,i} - \bar{r}_n - r_i + \bar{r}) \times w_n = 0 \\ \sum_n w_n = N \times Trust_{mean} \end{array} \right.$$

where N is the number of variables and $Trust_{mean}$ is the average desired trust value.



Approach - Modeling trust

- Obtain positive coefficients:

$$\begin{cases} \sum_n (2 \times R_{max} + r_{n,0} - \bar{r}_n - r_0 + \bar{r}) \times w_n = C \\ \dots \\ \sum_n (2 \times R_{max} + r_{n,i} - \bar{r}_n - r_i + \bar{r}) \times w_n = C \\ \sum_n w_n = N \times Trust_{mean} \end{cases}$$

where $C = 2 \times R_{max} \times \sum_n w_n$ and N is the number of variables.

- We can now chose a convex method to approximate the solutions



Approach - Approximating trust values

- Our solving algorithm is proposed by D. Cartwright in 2011
- Uses Expectation Maximization to converge to approximations of positive solutions
- Can be reduced to the following form:

```
while(!done)
```

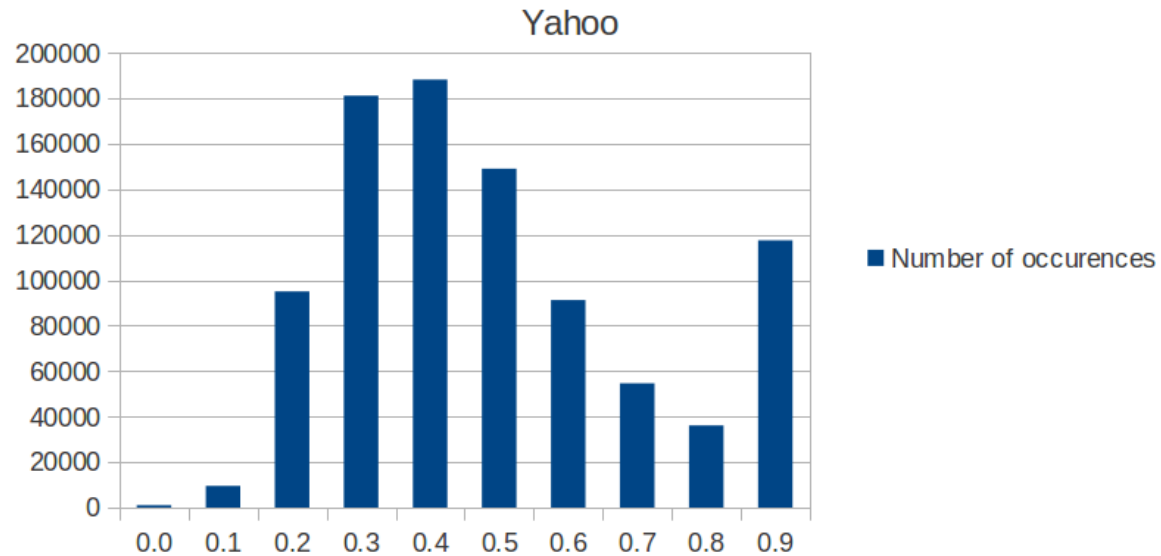
```
    for each n in neighbors
```

$$w_n = w_n \times \frac{\sum_{i \in Items} \frac{C}{C_i} \times coef_{i,n}}{\sum_{i \in Items} coef_{i,n}}$$



Approach - Approximating trust values

Obtained Trust Distribution:



ROYAL INSTITUTE
OF TECHNOLOGY

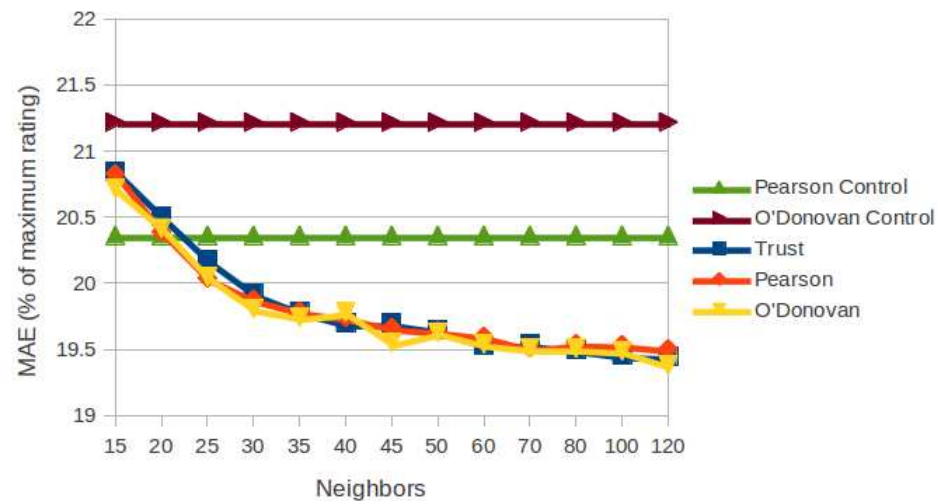
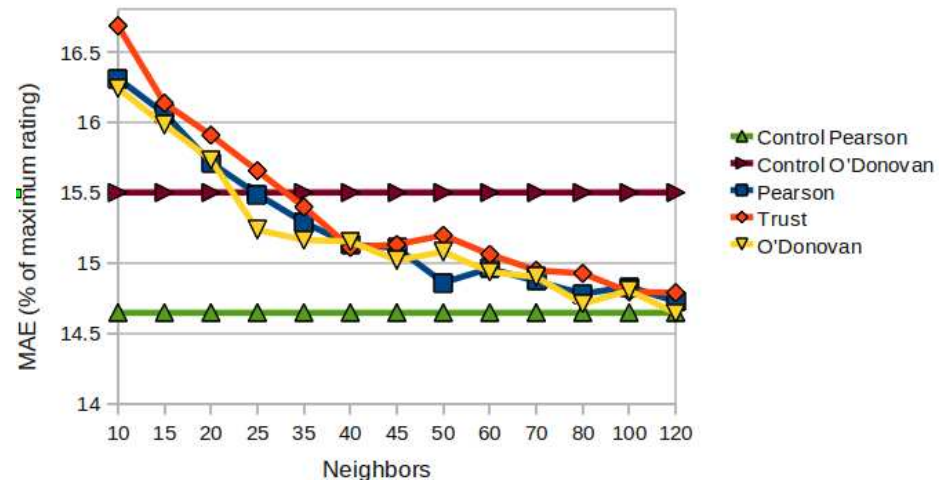
Results - Setup

- Leave one out
 - Hide random item from each user
 - Run T-Man for X rounds
 - Predict hidden item ratings
 - Coverage = % of hidden items for which the system could generate a prediction
- 3 Datasets
 - Movielens - 6,040 users, 1,000,000 ratings, 4,000 items
 - Yahoo Webscope! - 15,400 users, 300,000 ratings, 1,000 items
 - Epinions - 49,290 users, 664,824 ratings, 140,000 items



Results - MAE

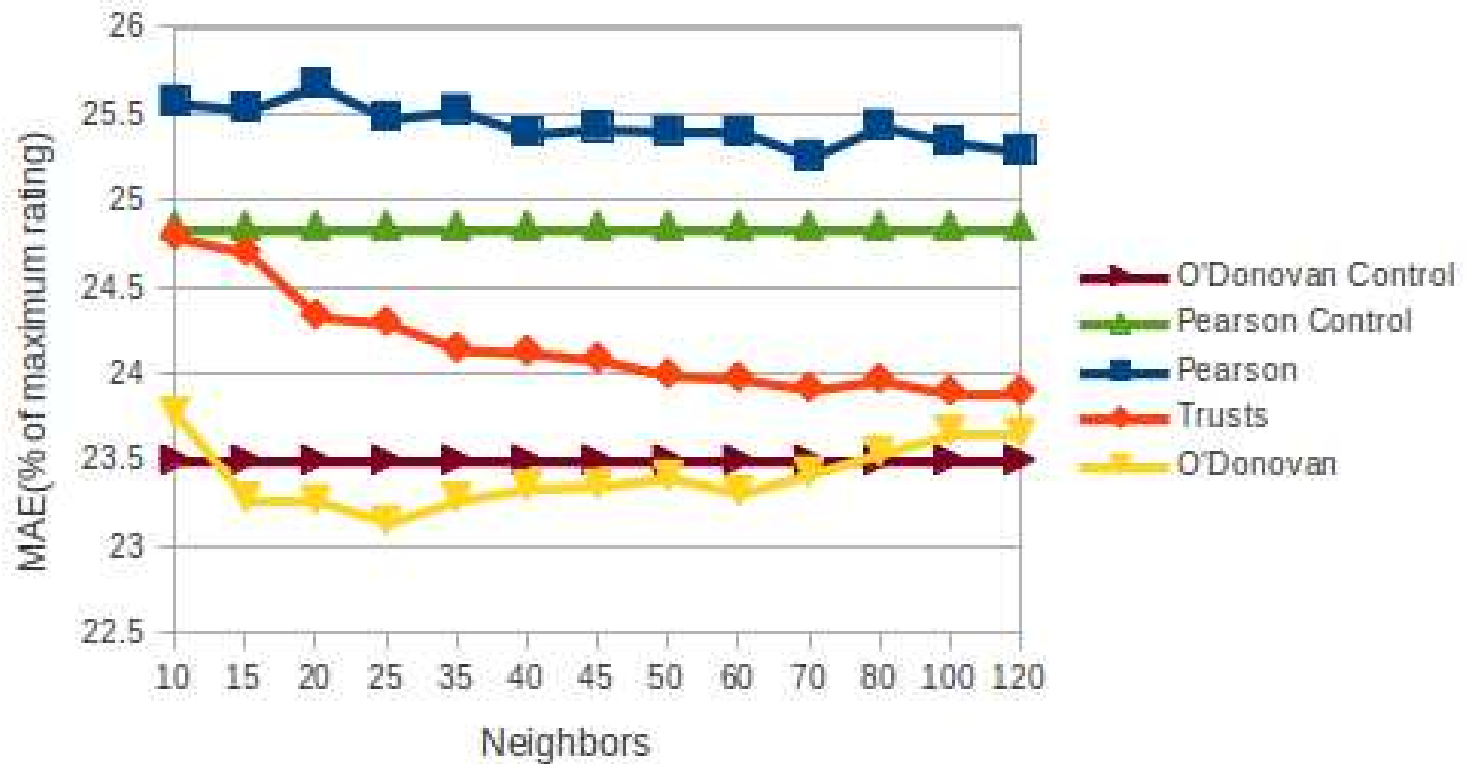
Movielens(top) and Yahoo(bottom) datasets.



ROYAL INSTITUTE OF TECHNOLOGY

Results - MAE

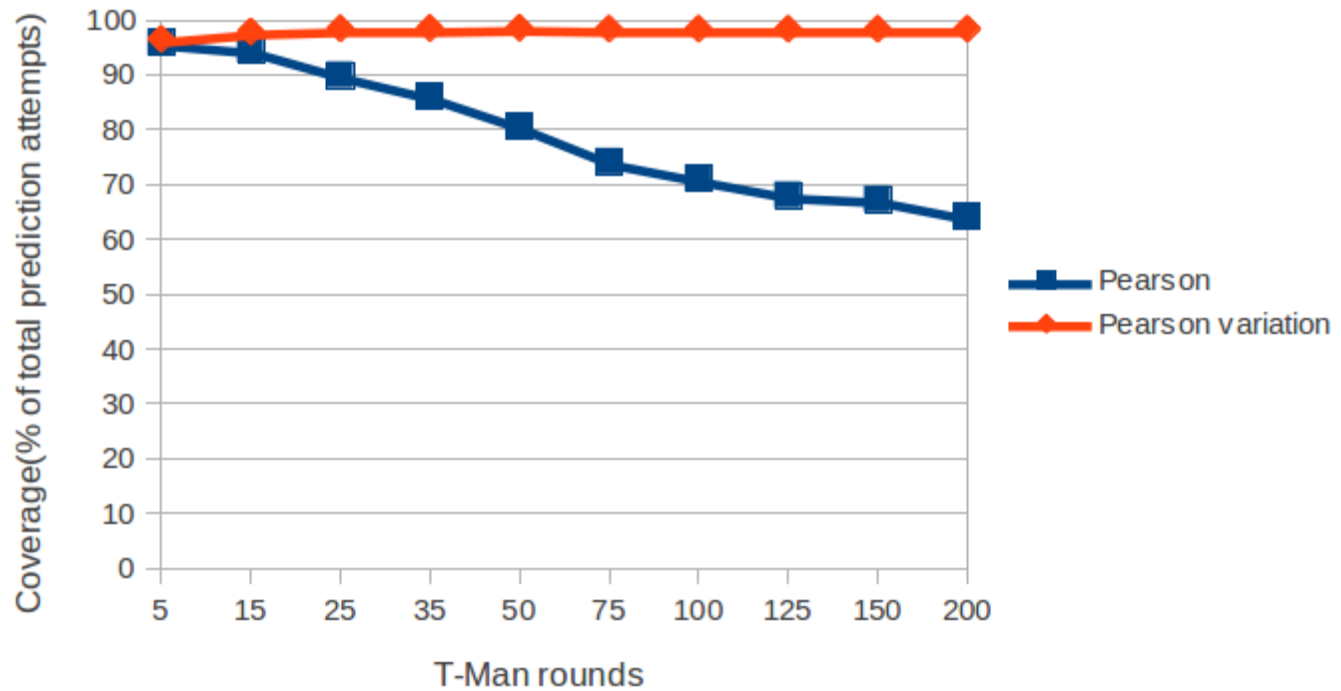
Epinions dataset



ROYAL INSTITUTE OF TECHNOLOGY

Results - Coverage

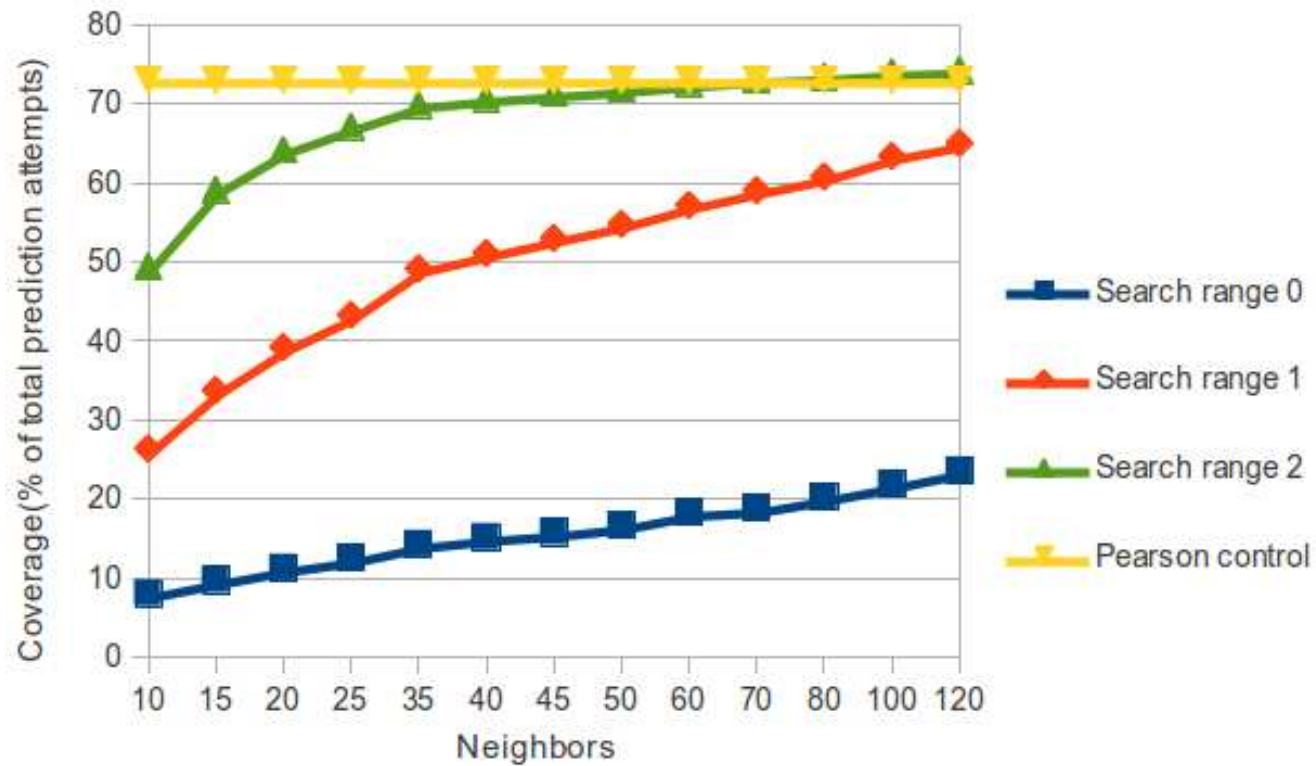
Movielens dataset



ROYAL INSTITUTE OF TECHNOLOGY

Results - Coverage Search Range

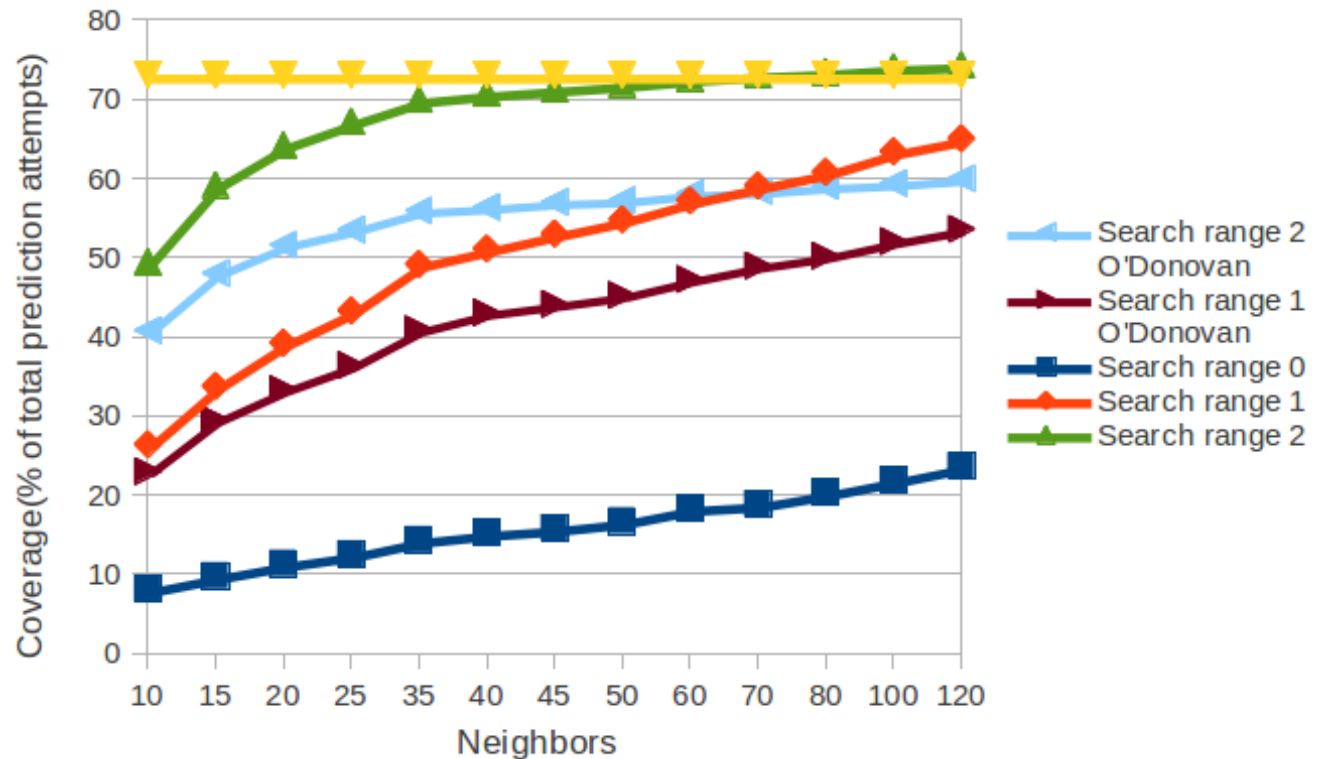
Epinions dataset - effect of search range on coverage.



ROYAL INSTITUTE OF TECHNOLOGY

Results - Coverage Search Range

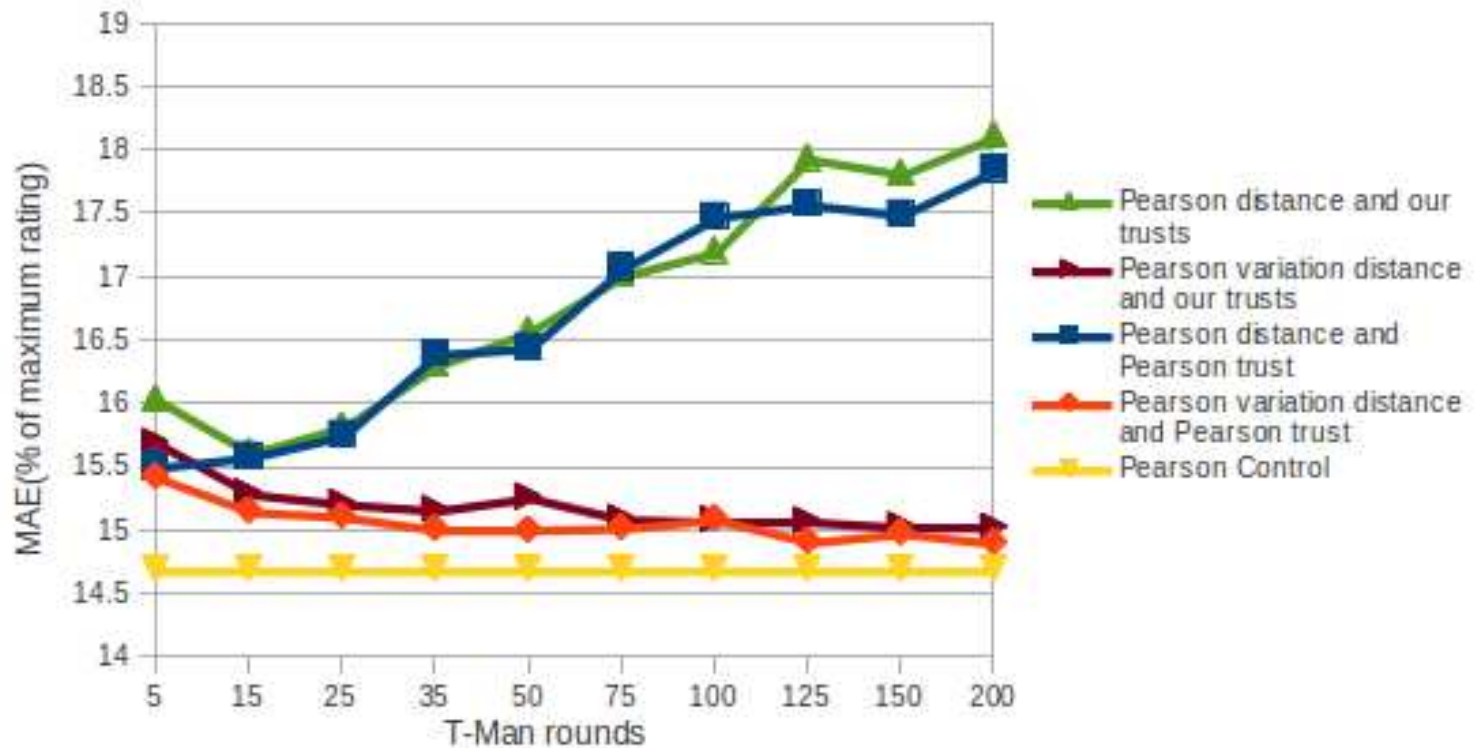
Epinions dataset - effect of search range on coverage.



ROYAL INSTITUTE OF TECHNOLOGY

Results - Coverage Effects on MAE

Movielens dataset - effect of distance metric on MAE.



ROYAL INSTITUTE OF TECHNOLOGY

Conclusions

- Proposed a fully decentralized CF recommender system
- Presented methods of increasing coverage
- Proposed new trust inference model
- Future work:
 - Evaluate diversity of recommendation
 - Evaluate trust models based on boosting
 - Implement item-relevance
 - Model trust distribution in the system



Questions?

Contact information :

Stefan Magureanu, magur@kth.se



ROYAL INSTITUTE
OF TECHNOLOGY